

For use with the "James Bond 007" RPG from 'Victory Games'



Lee

STR: 12 DEX: 15 WIL: 14 PER: 12 INT: 9

SKILLS (SKILL LEVEL/PRIMARY CHANCE)

Charisma (4/18), Cryptography (3/12), Evasion (9/22), Gambling (2/14),
Hand-to-Hand Combat (15/27), Mountaineering (5/18), Sixth Sense (14/24),
Stealth (10/24),

Abilities: none

HEIGHT: 5'7	SPEED: 3
WEIGHT: 140 lbs	HAND-TO-HAND DAMAGE CLASS: B
AGE: 32	STAMINA: 32 hrs
APPEARANCE: Attractive	RUNNING/SWIMMING: 45 minutes
FAME POINTS: 47	CARRYING: 151-210 lbs
HERO POINTS: 9	WEAPON: none

Fields of Experience: none

WEAKNESSES: Close Personal Tie (sister)

IDIOSYNCRASIES: Chinese accent, speaks Chinese and English. When speaking English he enunciates his words carefully. Very calm and soft spoken until he engages in combat. 'Kiai' yells, when striking an opponent during combat. Lee will not use firearms.

Note: Lee is a Shaolin Monk who is occasionally called for undercover work by MI6, when they have certain missions located in China. Shaolin monks do not use firearms, but rather are fully versed in traditional Asian weaponry (nunchaku, quarterstaff's etc.). Because of Lee's discipline as a Shaolin Monk, he gets a +2 Ease Factor when making Pain Resistance rolls.

