

For use with the "James Bond 007 RPG" from 'Victory Games'



Xenia Sergeevna Onatopp

STR: 9 DEX: 10 WIL: 12 PER: 8 INT: 8

SKILLS (SKILL LEVEL/PRIMARY CHANCE)

Charisma (6/18), Driving (10/19), Disguise (2/10), Evasion (6/15),
 Fire Combat (11/20), Gambling (7/15), Hand-to-Hand Combat (10/19),
 Local Customs (8/16), Piloting (12/22), Seduction (11/20), Sixth Sense (5/13),
 Stealth (6/18)

Abilities: Connoisseur, First Aid, Photography

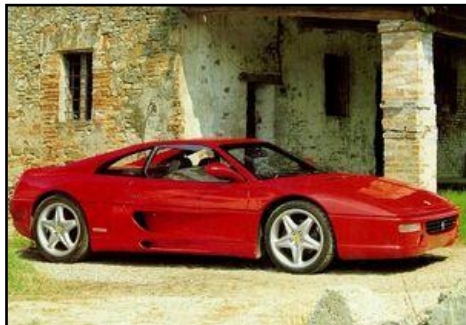
HEIGHT: 5'11	SPEED: 2
WEIGHT: 135 lbs.	HAND-TO-HAND DAMAGE CLASS: B
AGE: 33	STAMINA: 30 hrs.
APPEARANCE: Striking	RUNNING/SWIMMING: 40 minutes
FAME POINTS: 54	CARRYING: 101-150 lbs.
SURVIVAL POINTS: 5	WEAPON: Llama Especial XV

Fields of Experience: Military Science

WEAKNESSES: Sadism

IDIOSYNCRASIES: Derives sexual satisfaction when killing. Has a Georgian (Russia) accent.

Xenia drives a Red Ferrari F355 GTS:



Red Ferrari F355 GTS:

PM	RED	CRUS	MAX	RGE	FCE	STR	COST
+2	2	110	180	190	2	7	185,000

Llama Especial XV:

PM	S/R	AMMO	DC	CLOS	LONG	CON	JAM	DRAW	RL	COST
0	2	9	F	0-4	12-18	+1	99	0	1	200

“The Pleasures All Hers”..

Xenia’s ‘Body Scissors’ Attack:

Xenia likes to suffocate her victim’s by wrapping her legs around their mid-section and squeezing them to death. This is an old wrestling move called ‘Body Scissors’. If Xenia can get close enough to Hand to Hand combat range and the player is the only character in the room, she will attempt ‘body scissors’. Murdering people this way actually gives her sexual gratification.

Game Rules for Xenia’s ‘Body Scissors’ Attack: Body Scissors is an attack used by Xenia to ‘Restrained’ the victim to allow her to cause continuous damage until they are dead. Because this attack is a ‘Restrained’, it is considered a Specific Attack (-2 to Ease Factor). You could roll play it out as follows:

- 1) Xenia would roll on her Seduction Skill at base EF ‘4’ to attempt to get close enough to the player (All other Seduction modifiers would also be in play here). If Xenia fails the Seduction roll then standard Hand to Hand combat begins.
- 2) The player then rolls on their Willpower at twice the Ease Factor of the Seduction Quality Rating to resist i.e. Xenia rolls a Quality Rating of ‘3’ therefore, the player would roll on their Willpower at Ease Factor ‘6’ to resist.
- 3) If the player succeeds the Willpower roll then standard Hand to Hand combat begins.
- 4) If the player doesn’t succeed, Xenia gets to attempt Body Scissors with a +4 Ease Factor Surprise bonus.
- 5) If Xenia succeeds her Hand to Hand combat roll, The player is now considered ‘Restrained’ and will have to attempt a Release roll equal to Xenia’s Hand to Hand combat Quality Rating roll to break free. Each round Xenia rolls her Hand to Hand combat skill to determine the damage the victim is taking and to determine the ‘Release’ Ease Factor roll the victim must make to break free (Standard Hand to Hand combat rules in effect here).

Enjoy!
K.j



Follow on Twitter: [@jamesbondrpg](https://twitter.com/@jamesbondrpg)